NYS TEACHER CENTERS

"Public-Private Partnerships that Succeed"

Increasing Student Performance While Lowering Taxpayer Burden



Google Apps for Education: Teachers can receive support and training through NYS Certified Google Trainers and get customized training from their Teacher Centers.



Symbaloo: A visual bookmarking tool. With an account, one can access their bookmarks from anywhere with any device and share online resources with others.





iTunes U New York: Through iTunes U New York, educators, students, and parents can access exemplar learning resources that align to the NYS CCLS as

well as other PD resources to improve instructional practice.



Intel Teach Program: A program that helps K-12 teachers integrate technology effectively into classrooms and promote student-centered approaches, engaging students in learning and preparing them with critical skills for success in our digital world.



myOn Reader: A literacy solution that combines personalized reading, breathtaking content, and scientifically-based assessments to leverage technology for multiple delivery methods.



Edmodo: An online environment that helps teachers and students safely connect in online classrooms, collaborate on assignments, and discover new resources. A tool that can close the

gap between how students live their lives and how they learn in school.



Exploros: Developed a structure to support a pilot to support teachers with access to various classroom computing devices, with teacher-guided, student-centered learning.



Esri GIS: A statewide license gives unlimited use of Esri's ArcGIS software to students who now have the opportunity to learn and apply geospatial concepts.



Boardshare: Transforms any surface into an interactive learning space which enables delivery capabilities to educators and creates an engaging and collaborative environment for students.



Jigsaw Meeting: Offers training and access to their web delivery and training software through NYIT/NYSTC for piloting statewide.



Morphi: Creator of an application designed to help students visualize, manipulate and create objects in 3D.



anti-bullying, cartoon and

Professor Garfield: A partnership that brings to schools the sophisticated learning tools and content bundled in the charm and whimsy of Garfield the Cat. Resources include support materials for reading, math, cyber-safety, graphic novel creation.



Verizon foundation is supporting the training and site visits of the NYIT STEAMed vehicle.



Nearpod: Allows educators to easily take existing presentations, convert them into mobile-friendly content, and engage all users to make them part of the action. Teachers can then deliver existing content through mobile devices and get instant feedback from students.



Microsoft is working with the NYSTC to provide assistance with streamlining the access to licensed software, rolling out

Office 365, training on Windows 8. They have donated a number of Windows 8 devices for use in the NYIT STEAMed vehicle which is visiting districts statewide.



Vernier: Providing training to support a comprehensive compliment of probes and related sensor equipment and curriculum to accompany the STEAMed vehicle. Provides

MEASURE. ANALYZE. LEARN.™ professional development support to Teacher Centers.



Brain Pop: Creates animated, curricular content that engages students, supports educators, and bolsters achievement.



SAS Curriculum Pathways: An innovative platform that organizes content in core disciplines which has been curated by teachers, developers, designers, and



Makers Empire: Creator of the 3D Printing Software which works on iPads, Android tablets and Windows 8 devices. Brings the fun and excitement of easily designing and printing in 3D to AKERS the classroom, preparing students for the jobs of tomorrow.



RobotsLAB BOX: A revolutionary teaching-aid demonstrating math and science core concepts, using robots.



EduCanon: Realize student engagement through interactive video. Our tool - scaffolded for tech familiarity, flexible to any workflow, and robust in content. Empowers teachers and students to author and consume interactive content built into the timeline of online video.



